

You are Grosvenor, the maid to Lady Agatha Smythe, one of the wealthiest landowners in the district. She is holding a gala High Tea at 11 o'clock – but, oh dear! You only have 15 minutes to get ready and where is that sugar? You mustn't be late, the madam's reputation is at stake!

In this game, you must load your Tea Trolley with the accoutrements required for a splendid morning tea, and you must do it before the clock strikes 11!

SETUP

1. Place the clock on the time card, so that you only see **10:45**. You will slide this down one minute for every passing minute.

2. Place Tea Trolley face-up in front of you. Even if more cards are added on top of it, it is still refered to as the **Tea Trolley**.

3. Shuffle the remaining 10 cards. Place them in one row to the right of the Tea Trolley. This row is the **Pantry**.

   If you don't have enough space for one row, you may use multiple rows as long as you know which is the first (left-most) and which is the last (right-most) card.

4. Leave a space empty nearby for discards: this is a **Sideboard** to hold cards temporarily. All cards here are always face-up.

OBJECTIVE

If you can place all the cards from the Pantry onto the Tea Trolley in ascending order (from 1-11) before 11:00, you win the game. Otherwise, you lose the game and must try again, lest your employment be in jeopardy.

HOW TO PLAY

1. You may choose one face-up card in the Pantry, and move it to the front of the Pantry. If you do so, **lose one minute**.

2. Start with the first card in the Pantry.

3. If the card is face-down, skip it. If the card is face-up, pick one of the following three choices:

   a. **Score** the card, placing it on the Tea Trolley. You then perform the card's action. **Lose one minute**.

      You can only do this if it is the next number in ascending order. If card 11 is scored, you win!

   b. **Use** the card. Perform the card's action then flip it face-down. **Lose one minute**.

   c. **Discard** the card to the Sideboard. Do not perform the action. Do not lose a minute.

      You can only do this if there are less than 3 cards in your Sideboard.

4. If there are more cards to the right, move to the next card and repeat step 3. Otherwise, gather up the cards in the Pantry (ignore Sideboard), shuffle them, and lay them out in the Pantry face-up.

NOTES

- You must pick one of the three choices: **Score**, **Use**, or **Discard**. If you do not Score or Discard, this is considered a Use, even if the action are optional or nothing happens when performing the action (perhaps because the action has no valid targets).

- For Fine China (6), after the shuffle and lay out face-up, begin with Step 1.

- For Servants (10), Scoring it means you lose one minute. As usual, if you perform the action of moving a card to the Pantry, you save this minute. Remember that if you're scoring Servants (10), that means only Elevenses (11) remains!

- For Elevenses (11), there is no special Use action, only a special Discard action. **Use**: flip it face-down and losing one minute. **Discard**: you may Score a discarded card -- this as usual involves performing the card's action and losing one minute.

- You may find yourself with a completely face-down Pantry. You would simply skip every card and reach Step 4. Shuffle the Pantry and lay it face-up, then go back to Step 1.

ADVANCED VARIANTS

- Start with the Tea Trolley (1) shuffled in with the Pantry. This card has no special action and you'll waste precious time locating it.

- Start at 10:46 instead. You must increase your efficiency if you're to prepare in 14 minutes!