Witcher sense

Explore



- You may engage 1 enemy.
- **EXPLORE :** .
- Turn one facedown enemy, face up. Draw and resolve 1 dungeon card
- Place on one of your other Actions

Witcher - Basic

Unique Metabolism

Rest



- You may engage 1 enemy.
- **REST :** .
- Play 1 of your exhausted actions.
- Ready All of your actions

Witcher - Basic

Hack & Slash

Attack



- You may engage up to 2 enemies.
- You may Target up to 2 enemies.
- **ATTACK :** .
- if you defeat an enemy during this Action place 1 on one of your Actions (even this one)

Witcher - Basic

Witcher Sign

Aid



- You may engage 1 enemy.
- **AID :** .
- you may exhaust one of your Actions to do that action with 1 (You play only the **Action** not the Special effects that on those cards)

Witcher - Basic

Monster Hunter

Explore



- You may engage 1 enemy.
- **EXPLORE :** . during this action Gain +1 for each enemy in the Shadows
- Engage the higher Ranked enemy
- For each gain to one of Your other actions

Witcher - Advance

Monster Slyer

Rest



- You may engage 1 enemy.
- **REST :** .
- For each or Blank gain To one of your other actions
- Play 1 of your exhausted actions.
- Ready All of your actions

Witcher - Advance

Combat Mastery

Attack



- You may engage and Target up to 3 enemies.
- **ATTACK :** . During this Action you may use to gain And for each
- For each defeated enemy during This Action place 1 on one of Your Actions (even this one)

Witcher - Advance

Sign Mastery

Aid



- You may engage 1 enemy.
- **AID :** .
- you may exhaust one of your Actions to do that action with (You play only the **Action** not the Special effects that on those cards)

Witcher - Advance